

What Is Claimed Is:

- 1 1. A method for detecting violations of type rules in a computer
2 program, comprising:
3 receiving the computer program;
4 locating a type casting operation within the computer program, wherein
5 the type casting operation involves a first pointer and a second pointer;
6 checking the type casting operation for a violation of a type rule; and
7 if a violation is detected, indicating the violation.
- 1 2. The method of claim 1, wherein checking the type casting
2 operation involves determining if the first pointer is defined to be a structure
3 pointer and the second pointer is not defined to be a structure pointer, and if so,
4 indicating a violation if no char exception applies.
- 1 3. The method of claim 2, wherein indicating the violation involves:
2 generating a warning to warn a programmer of a potential type violation if
3 the second pointer is a void or char pointer; and
4 generating an error to indicate a type violation to the programmer if the
5 second pointer is a pointer to a scalar.
- 1 4. The method of claim 1, wherein if the first pointer is defined to
2 point to a first structure type and the second pointer is defined to point to a second
3 structure type, the method further comprises:
4 determining whether the first structure type and the second structure type
5 belong to the same alias group; and

6 if the first structure type and the second structure type do not belong to the
7 same alias group, generating an error to indicate a type violation.

1 5. The method of claim 4, wherein determining whether the first
2 structure type and the second structure type belong to the same alias group
3 involves:
4 keeping track of special program statements that link structure types into
5 alias groups;
6 determining that the first structure type and the second structure type
7 belong to the same alias group if the first structure type and the second structure
8 type are the same structure type, or if one or more special procedures link the first
9 structure type and the second structure type into the same alias group.

1 6. The method of claim 5, further comprising determining that the
2 first structure type and the second structure type belong to the same alias group if
3 the first structure type and the second structure type have all the same basic types
4 in the same order.

1 7. The method of claim 1, wherein the computer program is received
2 in source code form, and wherein the method further comprises parsing the
3 computer program into an intermediate form prior to locating the type casting
4 operation.

1 8. The method of claim 1, further comprising:
2 receiving an identifier for a set of constraints on memory references that a
3 programmer has adhered to in writing the computer program; and

1 using the identifier to select a type casting rule from a set of type casting
2 rules, the selected type casting rule being associated with the set of constraints;
3 wherein each type casting rule in the set of type casting rules is associated
4 with a different set of constraints on memory references.

1 9. The method of claim 1, wherein the method is performed by a
2 compiler.

1 10. The method of claim 1, wherein the method is performed by an
2 error checking application, which is not part of a compiler.

1 11. A computer-readable storage medium storing instructions that
2 when executed by a computer cause the computer to perform a method for
3 detecting violations of type rules in a computer program, the method comprising:
4 receiving the computer program;
5 locating a type casting operation within the computer program, wherein
6 the type casting operation involves a first pointer and a second pointer;
7 checking the type casting operation for a violation of a type rule; and
8 if a violation is detected, indicating the violation.

1 12. The computer-readable storage medium of claim 11, wherein
2 checking the type casting operation involves determining if the first pointer is
3 defined to be a structure pointer and the second pointer is not defined to be a
4 structure pointer, and if so, indicating a violation if no char exception applies.

1 13. The computer-readable storage medium of claim 12, wherein
2 indicating the violation involves:

3 generating a warning to warn a programmer of a potential type violation if
4 the second pointer is a void or char pointer; and
5 generating an error to indicate a type violation to the programmer if the
6 second pointer is a pointer to a scalar.

1 14. The computer-readable storage medium of claim 11, wherein if the
2 first pointer is defined to point to a first structure type and the second pointer is
3 defined to point to a second structure type, the method further comprises:
4 determining whether the first structure type and the second structure type
5 belong to the same alias group; and
6 if the first structure type and the second structure type do not belong to the
7 same alias group, generating an error to indicate a type violation.

1 15. The computer-readable storage medium of claim 14, wherein
2 determining whether the first structure type and the second structure type belong
3 to the same alias group involves:
4 keeping track of special program statements that link structure types into
5 alias groups;
6 determining that the first structure type and the second structure type
7 belong to the same alias group if the first structure type and the second structure
8 type are the same structure type, or if one or more special procedures link the first
9 structure type and the second structure type into the same alias group.

1 16. The computer-readable storage medium of claim 15, wherein the
2 method further comprises determining that the first structure type and the second
3 structure type belong to the same alias group if the first structure type and the
4 second structure type have all the same basic types in the same order.

1 17. The computer-readable storage medium of claim 11, wherein the
2 computer program is received in source code form, and wherein the method
3 further comprises parsing the computer program into an intermediate form prior to
4 locating the type casting operation.

1 18. The computer-readable storage medium of claim 11, wherein the
2 method further comprises:
3 receiving an identifier for a set of constraints on memory references that a
4 programmer has adhered to in writing the computer program; and
5 using the identifier to select a type casting rule from a set of type casting
6 rules, the selected type casting rule being associated with the set of constraints;
7 wherein each type casting rule in the set of type casting rules is associated
8 with a different set of constraints on memory references.

1 19. The computer-readable storage medium of claim 11, wherein the
2 method is performed by a compiler.

1 20. The computer-readable storage medium of claim 11, wherein the
2 method is performed by an error checking application, which is not part of a
3 compiler.

1 21. An apparatus that detects violations of type rules in a computer
2 program, comprising:
3 a receiving mechanism that is configured to receive the computer program;

4 a locating mechanism that is configured to locate a type casting operation
 5 within the computer program, wherein the type casting operation involves a first
 6 pointer and a second pointer; and
 7 a type rule checking mechanism that is configured check the type casting
 8 operation for a violation of a type rule, and if a violation is detected, to indicate
 9 the violation.

1 22. The apparatus of claim 1, wherein the type rule checking
 2 mechanism is configured to determine if the first pointer is defined to be a
 3 structure pointer and the second pointer is not defined to be a structure pointer,
 4 and if so, to indicate a violation if no char exception applies.

1 23. The apparatus of claim 22, wherein the type rule checking
 2 mechanism is configured to:
 3 generate a warning to warn a programmer of a potential type violation if
 4 the second pointer is a void or char pointer; and to
 5 generate an error to indicate a type violation to the programmer if the
 6 second pointer is a pointer to a scalar.

1 24. The apparatus of claim 21, wherein if the first pointer is defined to
 2 point to a first structure type and the second pointer is defined to point to a second
 3 structure type, the type rule checking mechanism is configured to:
 4 determine whether the first structure type and the second structure type
 5 belong to the same alias group; and to
 6 generate an error to indicate a type violation if the first structure type and
 7 the second structure type do not belong to the same alias group.

1 25. The apparatus of claim 24, wherein in determining whether the
2 first structure type and the second structure type belong to the same alias group,
3 the type rule checking mechanism is configured:
4 keep track of special program statements that link structure types into alias
5 groups; and to
6 determine that the first structure type and the second structure type belong
7 to the same alias group if the first structure type and the second structure type are
8 the same structure type, or if one or more special procedures link the first structure
9 type and the second structure type into the same alias group.

1 26. The apparatus of claim 25, wherein the type rule checking
2 mechanism is configured to determine that the first structure type and the second
3 structure type belong to the same alias group if the first structure type and the
4 second structure type have all the same basic types in the same order.

1 27. The apparatus of claim 21,
2 wherein the receiving mechanism is configured to receive the computer
3 program in source code form; and
4 wherein the apparatus further comprises a parsing mechanism that is
5 configured to parse the computer program into an intermediate form prior to
6 locating the type casting operation.

1 28. The apparatus of claim 21, wherein the receiving mechanism is
2 configured to receive an identifier for a set of constraints on memory references
3 that a programmer has adhered to in writing the computer program, and further
4 comprising:

1 a selection mechanism that is configured to use the identifier to select a
2 type casting rule from a set of type casting rules, the selected type casting rule
3 being associated with the set of constraints;
4 wherein each type casting rule in the set of type casting rules is associated
5 with a different set of constraints on memory references.

1 29. The apparatus of claim 21, further comprising a compiler that
2 contains the receiving mechanism, the locating mechanism and the type rule
3 checking mechanism.

1 30. The apparatus of claim 21, further comprising an error checking
2 application, which is not part of a compiler;
3 wherein the error checking application contains the receiving mechanism,
4 the locating mechanism and the type rule checking mechanism.